

Q-1) a : Describe the operation that 8086 will perform when it execute each of the instructions :

- 1- MOV BX, 03FFh ; LOAD BX WITH AN IMMEDIATE VALUE = 03FFH
- 2- MOV AL, 0DBh ; LOAD AL WITH 8 BIT NUMBER DBH (IMMEDIATE VALUE)
- 3- MOV DH, CL ; COPY THE CONTENT OF CL REGISTER (8 BIT) TO THE DH REGISTER (8BIT)
- 4- MOV BX, AX ; COPY THE CONTENT OF AX REGISTER (16 BIT) TO THE BX REGISTER (16BIT)

b: Write the 8086 assembly language statement which will perform the following operation

- 1 – load the number 7986H into the BP register : MOV BP, 7986H
- 2- copy BP register contents to the SP register : MOV SP, BP
- 3- copy the content of AX register to the DS register : MOV DS, AX
- 4- load the number F3H into AL register : MOV AL, F3H

c: if the data segment register (DS) contains 4000H, what physical address will instruction MOV AL, [234BH] read ?

DS = 4000H, OFFSET IS 234BH SO THE PHYSICAL ADDRESS IS 4234BH

d : If the code segment for an 8086 program start at address 70400H, what number will be in the CS register?

70400H = 5 digit == PHYSICAL ADDRESS, PROGRAM BEGIN WITH THIS ADDRESS SO IP = 0000H
WHICH MEANS CS = 7040H

E: Write an ALP to find out decimal addition of sixteen four digit decimal numbers?

```
segment data_seg
    ; msg db "+$"
ends data_seg
segment code_seg
start:
    ; set segment registers:
    mov ax, data_seg
    mov ds, ax
    mov bx, 0h
    mov cx, 0h
    mov bp, 0h
    mov sp, 0
    mov si, 0010h
    ; 16 four decimal digit
    ; max value of the sum
    ; will have 5 digit in the
    ; following register bp-ch-
    ; cl-bh-bl, where bl LSD
    ;, BP MSD
y:    call read
    mov dl, 00h
    add bl, al
    CMP bl, 09h
    jna cor1
    add bl, 06h
    and bl, 0fh
    mov dl, 01 ; CF= 1
cor1: call read
    add BH, dl
```

```
mov DL, 00h
add BH, al
CMP BH, 09h
; if the answer above 9 need ;
; adjust by adding
    jna cor2 ; 6 to the answer
    add BH, 06h
    and BH, 0fh ; to clear the upper 4
    ; bit
    mov dl, 01h ; CF= 1
cor2:
    call read
    add cl, dl
    mov DL, 00h
    add cl, al
    CMP cl, 09h
    jna cor3
    add CL, 06h
    and CL, 0fh
    mov DL, 01h ; CF= 1
cor3:
    call read
    add ch, DL
    mov DL, 00h
    add ch, al
    CMP ch, 09h
    jna cor4
    add ch, 06h
    and ch, 0fh
    inc BP
```

```
cor4:
    call enter
    dec si
    jnz y
    cmp bp, 09
    jbe z
    add bp, 06h
z:    mov ah, 4ch
    int 21h
    enter proc near
        mov dl, '+'
        mov ah, 02h
        int 21h
        ret
    enter endp
read proc near
    mov ah, 1
    int 21h
    sub al, 30h
    ret
read endp
ends code_seg
end start
```

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Q-2) a: How many address line does an 8086 have ?

20 ADDRESS LINE (A0 –A19)

b: how many memory addresses does this number of address lines allow 8086 to access directly ?

$2^N = 2^{20}$ ADDRESS 'N =NUMBER OF ADDRESS LINE'

C: at any given time , the 8086 works with four segment in this address space. How many byte are contained in each segment?

64KByte ON EACH SEGMENT

D:what is the main differences between the 8086 and 8088 ?

DATA BUS 8088 (8 DATA LINE) 8086 (16 DATA LINE)

pin #28 8086 : M/IO' 8088 : IO/M'

pin #34 8086 BHE'/S7 8088 : SS0

E: Describe the function of the 8086 Queue? And does the queue speed up processing?

The BIU feeds the instruction stream to the execution unit through a instruction queue register.

EU simply reads the next instruction byte(s) form the queue register in BIU .

Queue register speed up the execution time by fetching next instruction while EU execute previous instruction.

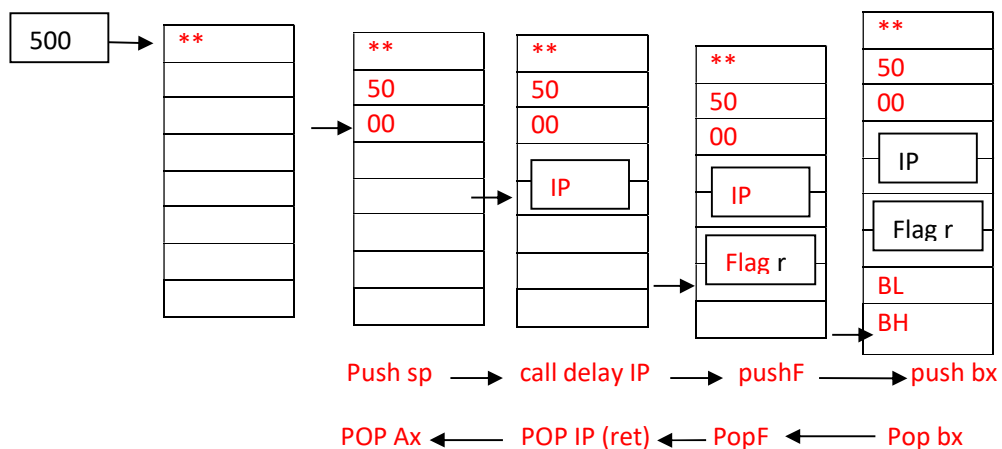
F: Write an ALP to convert a given sixteen bit binary number to its access-3 equivalent?

```
.data
x dw xxxxh
.code
.startup
mov ax ,x
mov dx,0
add ax, 3
adc dx ,0
ret
.exit
```

G: Use stack map to show the effect of each of the following instruction on the stack pointer and the content of the stack

```
MOV SP , 5000H
PUSH SP
CALL delay
POP AX
.....
.....
.....
.....
```

```
Delay proc near
    PUSHF      ; push a 16bit flag register
    PUSH BX
    .
    .
    pop BX
    popf       ; POP a 16bit to flag register
    ret
delay endP
```



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Q-3) a : given the following data structure

```
XXXX segment
    old    DB  'Libya is free'
    new    DB  13 DUP (0)
XXXX ends
```

write program which moves the string "Libya is free" from **old** to **new** which just above the initial location?

```
XXXX segment
    old    DB  'Libya is free'
    new    DB  13 DUP (0)
XXXX ends
code_seg segment
    assume Cs:code_seg , DS:XXXX
start:
    mov bx ,offset old
    mov si ,000dh
z:    mov al , [Bx]
        mov [bx+000dh], al
        inc bx
        dec si
        jnz z
    ret
code_seg ends
end start
```

b: Describe the function of each assembler directive and instruction statement in the program below

```
        ; pressure read program
DATA_HERE SEGMENT
    PRESSURE DB 0                ; STORAGE FOR PRESSURE
    PRESSURE_PORT EQU 04H
    CORRECTION_FACTOR EQU 07H
DATA_HERE ENDS
CODE_HERE SEGMENT
    ASSUME CS:CODE_HERE ,DS:DATA_HERE
        MOV AX , DATA_HERE
        MOV DS ,AX
        IN AL , PRESSURE_PORT
        ADD AL CORRECTION_FACTOR
```

<pre>MOV PRESSURE ,AL CODE_HERE ENDS END</pre>
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Q-4) A : write a procedure which produces a delay of 3.33ms when run on 8086 with 5MHz clock ?

```
3.33msec == 16650 cycle ,, by using NOP and LOOP inst we need 16650/20 rotation
mov cx , 832d
x: nop
    loop x
```

B : write a mainline program which uses this procedure to output a square wave on bit D0 of port FFFAH?

```
.code
```

```
.startup
    mov dx,fffAh
xx:  mov al,01h
    out dx,al
    call delay
    mov al,00h
    out dx,al
    call delay
    jmp xx
```

```
Delay proc near
    mov cx,832d
x:  nop
    loop x
    ret
delay endp
```

=====GOOD LUCK=====